

Chapter 1 : Muggles' Guide to Harry Potter/Major Events/House Cup - Wikibooks, open books for an open

Winning the House Cup will reward you with GEMS, which you can use to purchase a number of things from the in-game store. Winning the House Cup is a long task, since you need to reach the end.

Rowling says she visualises Hogwarts, in its entirety, to be: In the novels, Hogwarts is somewhere in Scotland [10] [11] the film Prisoner of Azkaban says that Dufftown is near. The school is depicted as having numerous charms and spells on and around it that make it impossible for a Muggle to locate it. Muggles cannot see the school; rather, they see only ruins and several warnings of danger. There is also an owlery, which houses all the owls owned by the school and those owned by students. Some rooms in the school tend to "move around", and so do the stairs in the grand staircase. In Harry Potter and the Goblet of Fire, Hermione indicates that due to the high levels of magic, "substitutes for magic that Muggles use" such as computers, radar and electricity "go haywire" around Hogwarts. Radios however, make an exception. Rowling explains this by saying that the radios are not powered by electricity but by magic. Hogwarts is on the shore of a lake, sometimes called the Black Lake. In that lake are merpeople, Grindylows, and a giant squid. The giant squid does not attack humans and sometimes acts as a lifeguard when students are in the lake. Hogwarts is a coeducational, secondary boarding school, taking children from ages eleven to eighteen. Rowling initially said there are about one thousand students at Hogwarts. Acceptance or refusal of a place at Hogwarts must be posted by 31 July. The letter also contains a list of supplies like spell books, uniform, and other things that the student will need. The prospective student is expected to buy all the necessary materials, normally from shops in Diagon Alley, a concealed street near Charing Cross Road in London that can be found behind the wizarding pub, The Leaky Cauldron. Students who cannot afford their supplies can receive financial aid from the school, as happened with the young orphan Tom Riddle. Letters to Muggle-born witches and wizards, who may not be aware of their powers and are unfamiliar with the concealed wizarding world, are delivered in person by a member of Hogwarts staff, who then explains to the parents or guardians about magical society, and reassures them regarding this news. Each student is allowed to bring an owl OR a cat OR a toad. Along with the acceptance letter, first-year students are sent a list of required equipment which includes a wand, subject books, a standard size 2 pewter cauldron, a set of brass scales, a set of glass or crystal phials, a kit of basic potion ingredients for Potions, and a telescope for Astronomy. The Hogwarts uniform consists of plain work robes in black, a plain black hat, a pair of protective gloves, and a black winter cloak with silver fastenings. First years are not allowed a broomstick of their own, though an exception to this rule is made for Harry in his first year after he demonstrates an excellent ability as a Seeker in Quidditch. Arrival The primary mode of transport to Hogwarts is the Hogwarts Express that students take at the start of each school year. The train arrives near Hogwarts, some time after nightfall. From there, first-year students are accompanied by the "Keeper of the Keys, Game and Grounds" which was Hagrid during the first novel to small boats, which magically sail across the lake and get them near the entrance of Hogwarts. The older students ride up to the castle in carriages pulled by creatures called Thestrals. When the first-year students initially arrive at the castle, they wait in a small chamber off the entrance hall until the older students have taken their seats, and then enter the Great Hall for the Sorting Ceremony to determine their House assignments. You will have classes with the rest of your House, sleep in your House dormitory, and spend free time in your House common room. After the Sorting Ceremony, the students and teachers enjoy a feast, prepared by the Hogwarts house-elves. If Dumbledore is feeling cheerful, he will lead the students in singing the school song. Throughout the school year, the houses compete for the House Cup, gaining and losing points based on actions such as performance in class and rule violations. The house with the highest end-of-year total wins and has its colours displayed in the Great Hall for the following school year. Each house also has its own Quidditch team that competes for the Quidditch Cup. These two competitions breed rivalries between the houses. Houses at Hogwarts are living and learning communities for their students. Each house is under the authority of one of the Hogwarts staff members. The Heads of the houses, as they are called, are in charge of giving their students important information, dealing with matters of severe punishment, and responding to

emergencies in their houses, among other things. Each year, year level groups of every separate house share the same dormitory and classes. The dormitory and common room of a House are, barring rare exceptions, inaccessible to students belonging to other Houses. In the early days of Hogwarts, the four founders hand-picked students for their Houses. According to Rowling, Gryffindor corresponds roughly to the element of fire. The founder of the house is Godric Gryffindor. She permits entry only after being given the correct password, as was distinguished in the third book, when Sirius Black tried forcing entry into the tower, only to be blocked by The Fat Lady after he could not give the correct password. In the first book, Neville Longbottom tends to forget the password and must wait near the painting until other Gryffindors arrive to open the way. The house mascot is the badger, and canary yellow and black are its colours. According to Rowling, Hufflepuff corresponds roughly to the element of earth. The founder of this house is Helga Hufflepuff. The entrance to the Hufflepuff dormitories and common room entrance is concealed in a pile of large barrels in an alcove in the corridor that holds the kitchen. To enter, one must tap the barrel two from the bottom in the middle of the second row in the rhythm of "Helga Hufflepuff". Unlike any other house, the Hufflepuff common room has a repelling device that douses the illegal entrant in vinegar if the wrong lid is tapped or the rhythm is wrong. According to Rowling, Ravenclaw corresponds roughly to the element of air. The founder of this house is Rowena Ravenclaw. The dormitories are in Ravenclaw Tower, on the west side of Hogwarts. The common room, which went undescribed in the series until the climax of Deathly Hallows, is round and filled with blue hangings and armchairs, has a domed ceiling painted with stars and features a replica statue of Rowena wearing her diadem. Harry also notes that Ravenclaws "have a spectacular view of the surrounding mountains". A logical riddle must be solved to gain entry, whereas the Gryffindor and Slytherin common rooms only require a password. Hufflepuffs need to tap a barrel in the rhythm of "Helga Hufflepuff", indicating that it may be easier for those students from other houses who possess a high degree of intelligence to enter this common room than others. Professor McGonagall, the head of the Gryffindor House, solves the riddle accurately. The house mascot of Slytherin is the serpent, and the house colours are green and silver. Then, Professor Horace Slughorn, the previous Head of House, comes out of retirement re-assuming authority after Snape becomes headmaster. The ghost of Slytherin house is The Bloody Baron. The founder of this house is Salazar Slytherin. The Slytherin dormitories and common room are reached through a bare stone wall in the dungeons. The Slytherin common room is a long, low, dungeon-style room, under the Hogwarts Lake, furnished with green lamps and carved armchairs. The room is described in the second book as having a greenish glow. The Sorting Hat claims that blood purity is a factor in selecting Slytherins, although this is not mentioned until the fifth book. When believing Harry to be dead and thinking that he has final victory in his grasp, Voldemort proclaims his intention to abolish the other three houses and force all Hogwarts students into Slytherin. This design is foiled by his defeat and death, after which Slytherin becomes more diluted in its blood purity, no longer remaining the pure-blood bastion it once was. Subjects and teachers

Main article: Hogwarts staff

Being a school of magic, many subjects at Hogwarts differ from the studies of a typical school. There are twelve named teachers referred to as Professors, each specialising in a single subject. All professors are overseen by a school head and deputy head. Transfiguration, Defence Against the Dark Arts, Charms, Potions, Astronomy, History of Magic, and Herbology are compulsory subjects for the first five years, as well as flying lessons. At the end of their second year, students are required to add at least two optional subjects to their syllabus for the start of the third year. Students sit at their own House table and can eat and socialise, or finish homework. The Headmaster or Headmistress eats with the professors at the High Table placed at the far end of the hall. There are two long morning classes with a short break in between them for students to get to their next class. The classes are about one hour in length, with occasional double periods lasting two hours. First-year students get Friday afternoons off, while sixth- and seventh-year students have several free periods during the week. In the evening, students eat their dinner in the Great Hall, after which they are expected to be in their common rooms. Astronomy classes take place late at night in the Astronomy Tower. The Great Hall film set at Leavesden studios. Inside is the common room, which contains armchairs and sofas for the pupils and tables for studying and homework. There are fireplaces to keep the rooms warm, and students either relax here in the evenings or else complete their homework, but

may complete their work in the bedroom. There are notice boards in each common room and at other strategic points throughout the school. The students sleep in their House dormitories, which branch off from the common rooms. Each student sleeps in a large four-poster bed with bed covers and heavy curtains in the House colours, and thick white pillows. There is a bedside table for each bed, and each dormitory has a jug of water and goblets on a tray. On designated weekends, Hogwarts students in their third year or higher, with a signed permission slip, are permitted to walk to the nearby wizarding village of Hogsmeade, where they can relax and enjoy the pubs, restaurants and shops. There appears to be a good relationship between the school and the village, and the students get on well with the locals. Food The house-elves at Hogwarts amongst other duties provide all food to students and staff. They cook a wide variety of dishes especially at the feasts. The various dishes are prepared in the kitchens directly below the Great Hall. Within the kitchen are four long tables directly aligned with the house tables in the great hall above. At meal times the food is magically transported up, appearing directly in front of the students. Whenever a student loses a house point, their house jewels ruby for Gryffindors, emeralds for Slytherin, sapphires for Ravenclaw, and topazes for Hufflepuff are taken away from a glass hourglass located in every classroom. The same goes for adding points to the specific house, although the teacher or prefect must conjure the gems from thin air. According to the school caretaker, Argus Filch, detention meant subjection to various forms of corporal punishment until recently. In present times, however, detention usually involves assisting staff or faculty with tedious tasks.

Chapter 2 : House Cup « The Harry Potter Lexicon

The House Cup is a yearly award at Hogwarts. It is given at the end of the school year to the House with the most House points. Points are given to Houses by teachers and prefects throughout the year for various things including answering questions correctly and doing good deeds.

Overview[edit] Beginner warning: Details follow which you may not wish to read at your current level. When entering Hogwarts School of Witchcraft and Wizardry, the students are sorted into one of four different houses: Gryffindor, Ravenclaw, Hufflepuff, or Slytherin. Every year, these houses compete against one another to win the House Cup, which is awarded to whichever house collects the most house points. These points are given out by teachers for good behavior or excellent schoolwork. However, the teachers can also take away house points for any rule-breaking or poor performance. In that year, Slytherin House seem to have won the Cup for what we are told is the seventh year in a row, but in the seconds before the Cup is awarded, a number of House points are awarded to Harry, Hermione , Ron , and Neville , to bring the total for Gryffindor house above that for Slytherin house. Notable Consequences[edit] As the Cup is awarded at the Leaving Feast, at the end of the school year, it generally does not have any direct consequences. However, competition for the Cup is important to the students through the course of the year, and gains and losses of House points are tracked quite closely. Analysis[edit] Splitting the school into Houses, and then having a competition between the Houses, is a standard procedure in English boarding schools, and so it makes sense to have it happen at Hogwarts as well. It is uncertain why this is done, as having competition between houses tends to have a separating effect on the students; however, it does mean that there are closer relationships between people in each individual House. At Hogwarts it is particularly important, as there are apparently no other Wizarding schools in England. Most English schools can create school-wide teams that compete against other schools, but with no schools nearby, Hogwarts must get all its competition from within. It should be noted that Hogwarts has evolved a means of separating students by similarity of character, while the British private schools, and others working on the British model, generally use a more random basis. This does have the tendency of concentrating House Cup wins in the two more fiercely competitive House, Slytherin and Gryffindor; Hufflepuff, for instance, is mentioned as being a House that seldom gets any glory in Harry Potter and the Goblet of Fire. We cannot judge what effect this has on harmony between Houses, but we would guess that a House that consistently falls near the bottom of the House Cup standings may well end up resenting its position. We hear that a major influence in the awarding of the House cup is the Quidditch cup, but we do not learn exactly how much of an influence it is. We know that it is not the sole determinant, of course, because with Harry out of commission at the end of the first book, the final Quidditch match is won by Ravenclaw, putting Gryffindor out of the running; and yet it is Gryffindor who win the House cup, with Slytherin in second place. At this stage in his development, Harry has discovered this literally magical world of which he had been previously unaware, and where he seems to be not just accepted, but actually famous. However, he clearly is insecure in this world, not yet sure that he is welcome, and afraid that his presence in this world is due to the disappearance of Voldemort. Because of this, he feels he must strive for acceptance in this new world on his own terms, and a large part of that is the Quidditch competition and the House points contest. As Harry matures, he becomes more secure in himself and in his position in the Wizarding world, and the House cup rapidly loses importance to him. Greater Picture[edit] Intermediate warning: As the House cup pales into seeming insignificance in books after the first, one wonders, what is the purpose of bringing it into the story at all? Harry is initially unsure of his welcome, despite his "hero" status, and is forever wondering if he is going to be unceremoniously packed up and returned to his hated Muggle home. While his worries about not fitting in will remain, they are largely blunted by this one single event; and as it has had its effect, it does not need to be explicitly repeated. However, the use of House points remains a constant throughout the series.

Chapter 3 : The House Cup « AOSCH

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The House Cup is awarded to the Hogwarts house whose members have earned the most points during the year. Hogwarts Professors give points for actions that reflect well on a student's house, such as academic achievement and bravery.

Chapter 4 : Cup (unit) - Wikipedia

The House Cup makes it easy to brag about your recent winning streak. Feature Rich Options From customizing each game and its outcome - to managing the players in each tournament - you'll be able to get a clear look of where everyone places in the standings.

Chapter 5 : The House Cup - Harry Potter: Hogwarts Mystery Wiki Guide - IGN

Harry Potter had the House Cup. Now Northeastern has the Hall Cup. Like the students at the Hogwarts School of Witchcraft and Wizardry, freshmen at Northeastern will be divided into teams based on where they live and compete to win a coveted trophy. Instead of scoring points by mixing potions and.

Chapter 6 : Recap & Household Budget | Two Cup House

The House Cup is an annual tournament that includes each of the seven class honoraries, all vying for the chance to win the Cup. AOSCH and the honoraries host events all year that focus on our shared pillars of scholarship, leadership, and service while fostering new friendships.

Chapter 7 : Dumbledore and the House Cup [Comic]

The House Cup is awarded at the end of each academic year at Hogwarts. The House with the most House points at the end of the year wins the House Cup. Points are given or taken away by professors and prefects.

Chapter 8 : Tin Cup () - IMDb

House Cup. Throughout the year, each of the six learning communities compete in service, athletic, and scholarly events to earn house points. At the end of the year, these points are tallied and a single learning community is awarded champion and presented the house cup.

Chapter 9 : House Cup | Harry Potter Wiki | FANDOM powered by Wikia

Year 1 - Gryffindor, thanks to the courage the Trio and Neville displayed the previous week Year 2 - Gryffindor, thanks to the House Points Harry and Ron got for for saving Ginny and defeating Riddle's plans Year 3 - Gryffindor, thanks to winning.