

Chapter 1 : Vault Door - Official The Forest Wiki

Vault door opened. It requires the keycard, which the player scans to open the door. In the cave leading up to the door, the player can find multiple Timmy drawings that first depict him swimming (a reference to the swim you must do at the start of the cave) and later the door/inner halfway itself.

Playing the GameCube version? Getting the Map [edit] Inside the Forest Temple, proceed through the tunnel into the main room. Slash at it with your sword to free the animal. Destroy the spiders on the vines with your slingshot, then climb up to the waiting monkey. Proceed through the door into the next area and climb the staircase. There are four torches on the center platform, light them with your lantern to raise another platform. Follow the monkey to the doorway and open the chest on your left to acquire the map. Head through the door afterward. Follow her back into the room you just came from. She will then climb onto a rope, permitting you to use her as a swing to reach the western side of the room. Simply jump over to her and press the action button at the apex of your swing to land on the platform and then enter the room ahead. When you enter the new room, turn right and hit the spider creature with your sword to force it into its bomb form. Then pick it up and position it by the nearby boulder. When it explodes, it will reveal an alcove with some pots containing various items. When you enter the room, turn left or right, if you want to find the Ooccoo, shown above. Burn down the spider web, then proceed onward. Follow the monkey across the platforms, then go through the Northern door. Cross the bridge when it spins towards you as dictated by the wind and enter the room ahead. Open the treasure chest on the right side to obtain a small key and then backtrack through the two previous rooms. When you re-enter the room with the monkey, jump the gap on the right side and open the locked door. However, be careful of the spider that drops just prior to the jump; use your slingshot to take it down. Roll into the totem pole a few times to knock the cage down, thus freeing the monkey. Destroy the two enemies that drop down afterward and follow the monkeys up to the collapsed bridge. The monkeys will let you swing off of them to cross the gap. After landing, proceed through the door. Follow the right wall to the southeast tunnel and continue through the door. Use the female monkey to swing across the first gap back onto the central platform and then use the male monkey to swing across the other gap directly across the way and enter the next room. Climb up the staircase, past the enemy flower, to the spider-bomb. Slash it with your sword, then quickly put your weapon away and grab it. Carry it around the immediate corner and toss it down the gap to destroy the flower you passed below. Now jump over the gap where the flower was and make note of the boulder on the platform above. Grab the nearby spider-bomb and have it explode near the boulder to reveal a doorway. Inside this room, climb down the stairs to the ground floor near the water. There are a pair of pillars positioned between the two staircases. Roll into the northern most one to dislodge a treasure chest containing a small key. You will use this to free the trapped monkey on the opposite end of this room. Instead, jump into the water and swim alongside the bridge, then climb onto it at the very end and walk up to the platform. There are four torches here, half of which are unlit. Ignite both of them with your lantern to raise a pair of platforms leading to the caged monkey. Unlock the cage, then exit the room through where you entered remember to swim across the water. Return to this water filled room once you retrieve the boomerang to obtain a heart piece. Simply use the boomerang to blow out the four torches to lower the platforms revealing a chest containing the prize. As you enter the next room, turn left and shoot the spiders resting on the vine covered wall. Then jump across and climb your way up to the door and go through it. Simple strafe around the plant and wait for it to slam its head towards you onto the ground. Evade the attack and then slash at it while it recovers from the missed pounding. Repeat this a few times to destroy that portion of the plant. Now simply grab one of the two spider-bombs on the southern end of the room, and throw it into the remaining portion of the plant to reveal the small key. Use it to unlock the cage in the south end of the room. Now exit the room through the way you came in. After you exit, grab the spider-bomb immediately to your left and chuck it down the gap ahead to destroy another flower. Drop down the gap and walk through the revealed doorway to open the chest containing it. Now return to the main room by passing through the door on the ground floor. Cross onto the center platform and follow the monkeys through the northern door. The monkeys will climb onto the

rope, allowing you to swing from one to the next all the way across the pit. Proceed up the hill and through the door. The baboon will use the various totem polls as vantage points from which to attack. Continue to roll into it to knock him off his perch. Just watch out for the roaming plant creatures. Find the Compass [edit] After 16 hits to the posterior, the primate will be defeated leaving you with his boomerang. After grabbing the boomerang, fling it the contraption above the door to partly open it. Repeat this twice more to fully reveal the door. As you exit, cross the first bridge and use your boomerang on the wind contraption of the second bridge to spin it towards you. Continue up the hill and use the boomerang to cross the next two bridges and enter the door. The door on the bottom floor will take you there. Use the monkey to swing over onto the central platform. From there, throw your boomerang towards the hanging chest directly above to knock it down. Inside is a compass which will reveal the locations of additional treasure chests and the imprisoned monkeys. Now cross over to the west side of the room, via the hanging monkey and enter the door. You can get there in one of two ways: Climbing the vines to your left, or by crossing the bridge ahead and going around. The latter route is easier. That picture displays what order you should hit them with using your boomerang. So from the bridge, aim towards the closest one on your left first, then the closest one on the right second, then the far left one third, and finally, the far right one. If done successfully, the gate will open revealing a chest containing the big key. Now cross the bridge and follow the monkey into the next room. Travel west to the large gate and four turnstiles in the room west of the central room. A flight path on the ground connects the turnstiles in a zigzag pattern. Use the boomerang to hit the turnstiles in that pattern to make the gate open. This is done by targeting with "B" over the furthest right turnstile, select it with "Z", still holding "B" continue to select each turnstile till all four are targeted with a pink or orange target then release the boomerang. The treasure chest inside contains the big key, which unlocks the door to the boss chamber. Try to avoid hitting the bridge, If you do there are ways around it just a bit more difficult. Use your boomerang to rotate the bridge and then rotate it again while on it. This will connect the bridge to two additional paths. Enter the door on the East side search for the next monkey. Equip your lantern while standing on the left one to burn it away and fall to the caged monkey below. Just bat at the cage with your sword to free the monkey and then climb the vine covered tree roots to the top level. There are 2 other ways to do this. A; climb down the vines or fall and use the boomerang to first lock onto the bomb creature and second lock onto the spider web and let fly. Exit the room through the way you came in. Get on the bridge and rotate it again using your boomerang and enter the North door. Getting to the Boss [edit] Proceed over the next two bridges, spinning them as you go, then climb the vine covered wall on the east side. Just make sure you kill the spiders on it first. Afterward, drop onto the wooden plank, kill the spider on the adjacent wall, and climb to the top and enter the door. On the left side of the is a spider-bomb. Throw your boomerang at it to obtain its explosive goodness and quickly chuck it into the plant on the opposite side of the room. Now you can cross over to the chest containing a small key. Hop back over to the mainland and grab another bomb with the same technique. Except this time, instead of throwing it, aim your boomerang towards the boulder to the east and let it fly!

Chapter 2 : Underwater Cave Giant iron doors :: The Forest General Discussions

Each Door has an offering pedestal in front of it, where the player can lay items, including but not limited to: sticks, skulls, rocks, and bones. Once three items have been placed, the player can fit through the door opening, upon which the doors will swing open fully.

Chapter 3 : Door Hardware Forest,IN

I found this door today as well and was wondering, what it is. This came with update , as in , there was a different end withouth a door in this cave. Maybe there is something coming in the next update, that tells us, what terrifying creature lives behind it:).

Chapter 4 : How The Forest Theater Could Become 'The Front Door To South Dallas' | KERA News

DOWNLOAD PDF DOOR TO THE FOREST

Only the cabin has a door. I've found putting a standing fire a couple feet inside or outside a door will keep them from trying to come through usually.

Chapter 5 : Forest of Doors

blog.quintoapp.com means it's official. Federal government websites always use blog.quintoapp.com blog.quintoapp.com domain. Before sharing sensitive information online, make sure you're on blog.quintoapp.com blog.quintoapp.com site by inspecting your browser's address (or "location") bar.

Chapter 6 : Ocarina of Time Walkthrough “ Forest Temple “ Zelda Dungeon

*The Door in the Forest [Roderick Townley] on blog.quintoapp.com *FREE* shipping on qualifying offers. At the mid point of three towns, in the center of three streams, in the heart of a forest, lies a mysterious island.*

Chapter 7 : Divisions | From the Forest to Your Door | Timber Products

To ask other readers questions about A Door to the Forest, please sign up. Be the first to ask a question about A Door to the Forest Not a bad collection of poetry per se. Nothing in it felt particularly necessary to me, powerful enough that it absolutely needed to be said. Still, it showed skill.

Chapter 8 : A Door to the Forest: Poems by Jon Swan

"The Door in the Forest" takes you into that same space that Harry Potter occupied some 15 odd years ago, right after the first book - before the rest of the series, before the movies, before the world of Hogwarts was made full and real.

Chapter 9 : Sacrifice Door - Official The Forest Wiki

If you live where your front door meets the forest, you can do your part to make sure your home is as resistant to wildfire as possible. Research has shown that reducing a structure's vulnerability to flying embers during a wildland fire is the most effective way to reduce the risk of a catastrophic fire on your property.